

USER MANUAL



THANKS FOR PLAYING THIS GAME.



A GAME BY EDU ARANA



WWW.ARANANET.NET/TNZK

MADE WITH



MADE WITH



INSTRUCTIONS

IN ORDER TO PLAY THIS GAME YOU NEED TO PLUG A COMPATIBLE AMIGA JOYSTICK ON THE AMIGA JOYPORT.

MOVEMENTS:



YOU AS A PLAYER, ARE A LITTLE FAT NINJA WHO NEEDS TO FIGHT AGAINST OLD AND CREEPY ZOMBIES AND BATS.

MAIN CHARACTERS & AWARDS



THE FAT NINJA - MAIN CHARACTER



CRYPT ZOMBIE - POPUP FROM THE GROUND



THE DRAGGED ZOMBIE



THE MOST COMMON ZOMBIE



THE KAMIKAZE BAT



AWARD COIN FOR EACH KILL



CONCEPT ART

THE ORIGINAL CONCEPTS WERE VERY ROUGH AND MADE FOR A COMPLETE DIFFERENT GAME ENGINE.

BECAUSE OF THAT DIFFERENT ENGINE ALL THE SPRITES WERE LIMITED TO 16X16 PIXELS IN 16 COLORS.

BY CHANGING THE GAME ENGINE TO THE REPPILL ENGINE WE TRY TO REUSE THE GRAPHICS LIBRARY TO FINISH THE GAME.

IT'S NOT THE BEST LOOKING PIXELART BUT IT SERVE FOR THIS PURPOSE.

ORIGINAL CONCEPTS



FINAL VERSIONS



CREDITS

PRODUCED BY @EDU_ARANA

PIXELART & GRAPHICS BY ANDREA ZEBALLOS & @EDU_ARANA

MUSIC BY CARLOS GIMENO (FIREBOY)

FX BY CARLOS GIMENO (FIREBOY) & @EDU_ARANA

CODER AND REPPILL ADAPTATION BY CARLOS PERIS (ZENER)

ALL THE GRAPHICS FROM THIS GAME HAS BEEN COMPLETELY MADE FROM GROUND OR FOR PAYED ASSETS.

NO RIPPED GRAPHICS WERE USED TO MAKE THIS GAME.

GREETINGS

SPECIAL THANKS TO MY FAMILY, BLANCA, BIRRA, TOLKIEN, KIKEMS,
ZENER, TECNIMAN, ESTRAYK, FIREBOY, BATMANGROUP, RON,
FER CABRERA, COMMODORE SPAIN, AMIGASTORE, APOLLO TEAM,
QINOIN3, SPIRALWORLD, SENSEI SAMA, SANTIDARKG, DAVID WEBBITS,
AMONG OTHERS FRIENDS AND PEOPLE OF THE AMIGA COMMUNITY.



HIGH SCORE

WRITE DOWN THE BEST SCORES YOU GET BY PLAYING THIS GAME.

Blank area with horizontal lines for writing high scores.